

## PSP Programmer - Unity Technologies

A position as PSP Programmer is now open for a highly qualified and motivated professional who is ready to make a significant contribution to expanding the leading game development tool provider for high-end web 3D, online, MMO, console and mobile games. As a PSP programmer you will work closely with the core engine team to push the PSP platform to the limits while at the same time making it accessible for the average Unity user.

**About the Engine:** Unity is a flexible 3D development application that combines usability and raw engineering power. As a company, we are focused on evolving this technology, constantly driving it forwards and upwards. We aggressively reinvest in development to keep Unity moving and growing at a radical pace, expanding usability, power, and platform reach.

### Duties & Responsibilities:

- Developing and maintaining the Unity console back end for the PSP Platform.
- Profile and optimize the code to get the best possible performance.
- Make sure the workflow for the Unity customers is as smooth as possible.
- Help push the development of new cool features together with the core team.

### Skills & Experience:

- Experience with console development is a must.
- Excellent C++/C programming skills.
- Excellent debugging, optimization and profiling skills.
- Experience with multi threaded/SPU programming.
- Experience in writing code that take advantage of console hardware.
- A Computer Science or related technical degree. For candidates with solid industry experience and several shipped console titles, completion of a degree is less important.
- Experience on the technical requirements process for the console.
- Fluent in English.

**About the Company:** Unity Technologies offers a highly technical and product driven work environment, where exceptional people from all over the world are entrusted to find smart solutions for difficult problems. We embrace the concept of meritocracy, which means you can expect competitive salary (including stock options) appropriate to qualifications, hard work and brilliance. This is a rare opportunity to become part of a sparkling team of individuals, who each bring passion and excellence to their work.

For further questions, please contact Steffen Toksvig at [steffen@unity3d.com](mailto:steffen@unity3d.com). If you see yourself in a position to join our ranks, please send your CV to: Alexandra Mariner at [jobs@unity3d.com](mailto:jobs@unity3d.com).