Programmer for Handheld/Mobile Devices

For the Unity Engine Development team we are looking for very experienced C/C++ programmers to help us expand the range of supported handheld platforms. We are mainly interested in modern OpenGLES 2.0 based devices.

The ideal candidates has a passion for programming and is on constant lookout for difficult new challenges.

Duties & Responsibilities:

- Developing and maintaining the Unity runtime on mobile devices.
- Profile and optimize the code to get the best possible performance.
- Make sure the work flow for the Unity customers is as smooth as possible.
- Help pushing the developing of new cool features with the rest of the core team.

Skills & Experience:

- Experience with embedded, mobile or console development is a must.
- Excellent C++/C programming skills.
- Excellent debugging, optimization and profiling skills.
- Experience in writing code that take advantage of specialized hardware.
- Good knowledge of English.
- Game development experience is an advantage.

Location:
The Unity office in Vilnius or Copenhagen

About the Engine: Unity is a flexible 3D development application that combines usability and raw engineering power. As a company, we are focused on evolving this technology, constantly driving it forwards and upwards. We aggressively reinvest in development to keep Unity moving and growing at a radical pace, expanding usability, power, and platform reach.

About the Company: Unity Technologies offers a highly technical and product driven work environment, where exceptional people from all over the world are entrusted to find smart solutions for difficult problems. We embrace the concept of meritocracy, which means you can expect competitive salary (including stock options) appropriate to qualifications, hard work and brilliance. This is a rare opportunity to become part of a sparkling team of individuals, who each bring passion and excellence to their work.

For further questions, please contact Renaldas Zioma at rej@unity3d.com Steffen Toksvig at steffen@unity3d.com. If you see yourself in a position to join our ranks, please send your CV to: Heidi Therkildsen at jobs@unity3d.com.