

## Editor Developer - Unity Technologies

A position as Editor Developer is now open for a highly qualified, experienced and motivated programmer who is ready to make a significant contribution to developing Unity's award-winning editor and expanding the leading game development tool provider for high-end web 3D, online, MMO, and mobile games. In this role you will be working directly with our CCO on making sure that everyone who uses Unity continues to look forward to booting up their computer and getting their games made.

**About the Engine:** Unity is a flexible 3D development application that combines usability and raw engineering power. As a company, we are focused on evolving this technology, constantly driving it forwards and upwards. We aggressively reinvest in development to keep Unity moving and growing at a radical pace, expanding usability, power, and platform reach.

### Duties & Responsibilities:

- Based in Copenhagen, Denmark – reporting to CCO Nicholas Francis.
- Make tools for new core functionality.
- Improve existing tools for scene building.
- Improve and extend the API used by developers to add to the Unity Editor's functionality.
- Document the Editor APIs.

### Example of tasks:

- Make new controls for UnityGUI.
- Make a color gradient editor.
- Implement vertex and face snapping in scene building tools.

### Skills & Experience:

- The ideal candidate has a minimum of 3-5 years professional development experience within the games industry sector, as well as:
- Experience writing GUI code for shipping products.
- Complete fluency in C++ programming.
- A good understanding of 3D math.
- An eye for detail.
- A sense for what makes a UI nice.
- Basic Photoshop skills are an advantage.
- C# Proficiency is an advantage.

**About the Company:** Unity Technologies offers a highly technical and product driven work environment, where exceptional people from all over the world are entrusted to find smart solutions for difficult problems. We embrace the concept of meritocracy, which means you can expect competitive salary (including stock options) appropriate to qualifications, hard work and brilliance. This is a rare opportunity to become part of a sparkling team of individuals, who each bring passion and excellence to their work.

For further questions, please contact Nicholas Francis at [nicholas@unity3d.com](mailto:nicholas@unity3d.com). If you see yourself in a position to join our ranks, please send your CV to: Alexandra Mariner at [jobs@unity3d.com](mailto:jobs@unity3d.com).